***The Hunger Games* Project**

As a final summative assessment of the unit, we will be doing a project. You can choose any of the below options or propose your own. This can be done individually or on your own. Choose carefully. If you choose to do it in a group, your grade will be reliant on your partner’s efforts as well as your own. Group projects will also be graded to a higher standard.

**Project Suggestions:**

1. Create your own dystopian society: Include the name of country, map, post-apocalyptic backstory, ruling class description (how do they maintain power?) and features of everyday life.
2. Tribute Poster and Paper: Create your own identity as a tribute in the Hunger Games. Draw yourself with a specified outfit, special skills, and characteristics that will help you survive in the games. Write a paragraph describing your identity and how your skills will enable you to be successful in the games.
3. Game: Create a game based on the novel. It can be a board game, trivia game (like Jeopardy, using PowerPoint/Keynote), etc. You must include accurate details from the novel. Rules and directions must be included.
4. Brochure: Construct a tourist brochure for one of the following locations in the novel (or choose your own from the book). Your objective is to encourage people to visit this place. Be as accurate as possible (though you may add details that may not have been disclosed in the novel, as long as it doesn’t take away from the facts in the story).

Make sure to include:

* Illustrations that accurately depict what this location looks like
* Descriptions of what the location is like
* Reasons why people should choose your location as a travel destination (you can be sarcastic or do this as a parody, if you’d like)
* Locations (or choose one of your own):
  + District 12
  + The Capitol
  + The Arena

1. Scrapbook: Create a scrapbook that represents ten major events in your book. Use a page or more to depict each event, and also use one quote/passage from the book to depict each event (for a total of ten pages and ten quotes). On each page, the visual material should highlight the plot, characters, setting, theme, and significance of the event. You should be prepared to present a clear explanation for why you chose each image and which theme it relates to.
2. Survival Guide: Pretend you are Atala, the head trainer of the Games. Create a survival guide for the tributes. Using accurate information from the novel, you must include:

* A list of supplies (10 minimum) and the benefits of each one
* A list of the best strategies to survive the Games
* Pictures or other visual aides

This can be done in the form of a slideshow presentation or a brochure.

1. Song or Poem: Write an original song or poem inspired by *The Hunger Games*. You should reference themes, events, characters, or symbols. Include an analysis or your work and how it demonstrates the themes in the novel.
2. Facebook: Create a fake (using fakebook.com) Facebook profile for one of the characters in the novel. Include background information, interests, posts, and reactions to posts by other characters.
3. Research Project: pertinent topics/themes in the novel and prepare a powerpoint presentation. Topics could include world hunger, class systems, totalitarian regimes, etc. Relate what you have learned about this topic to what you learned in the novel.
4. Propaganda Study: research what propaganda is and how it is used in society to further a cause or movement. Prepare a report and create a propaganda poster for the Hunger Games.

**Due Date:** November 2nd, 2020